

Call for Papers



ISMAR 2015

Augmentation Without Boundaries

The 14th IEEE International Symposium on Mixed and Augmented Reality

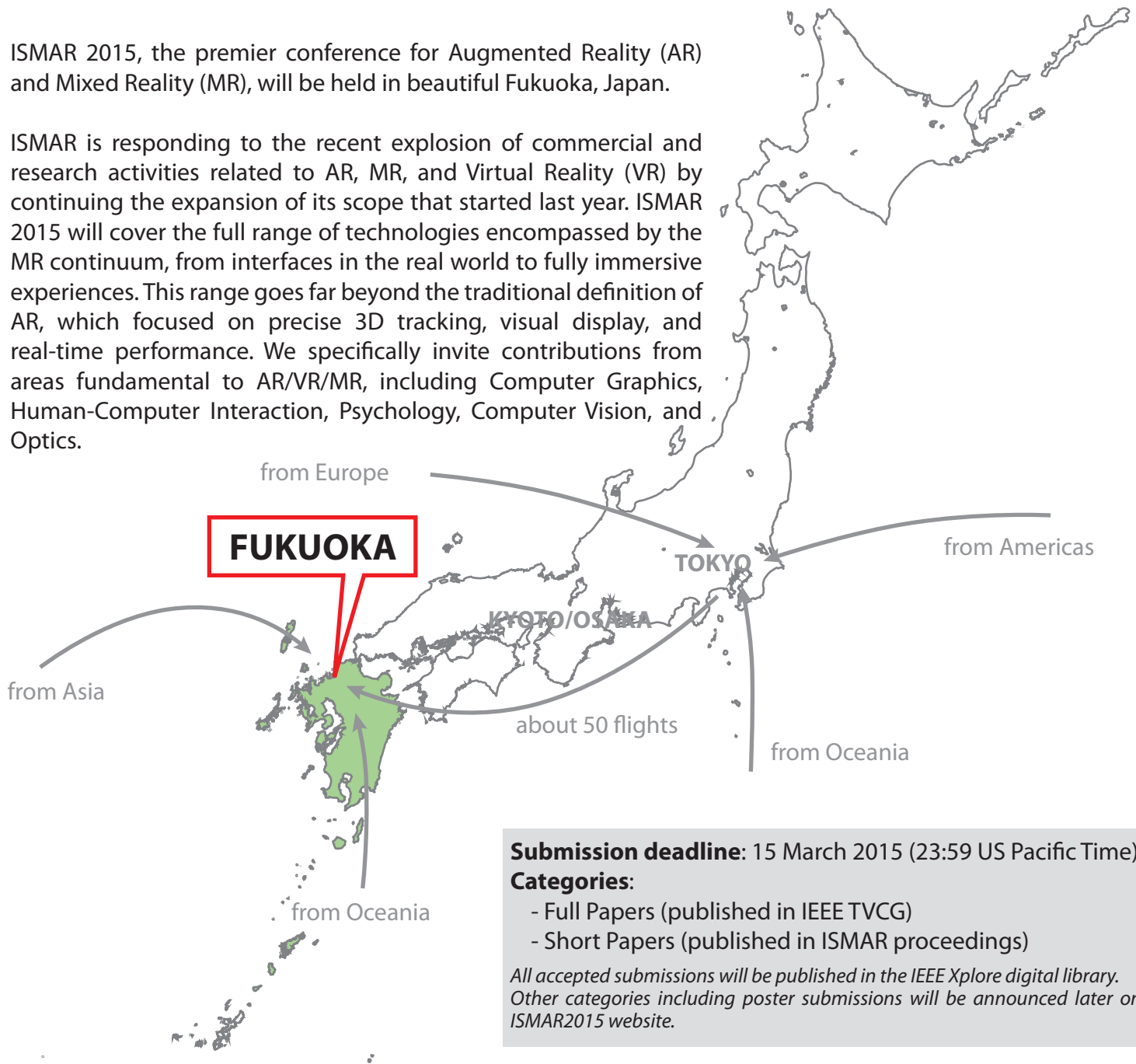
29 September - 3 October 2015

Fukuoka, Japan

<http://ismar.vgtc.org/>

ISMAR 2015, the premier conference for Augmented Reality (AR) and Mixed Reality (MR), will be held in beautiful Fukuoka, Japan.

ISMAR is responding to the recent explosion of commercial and research activities related to AR, MR, and Virtual Reality (VR) by continuing the expansion of its scope that started last year. ISMAR 2015 will cover the full range of technologies encompassed by the MR continuum, from interfaces in the real world to fully immersive experiences. This range goes far beyond the traditional definition of AR, which focused on precise 3D tracking, visual display, and real-time performance. We specifically invite contributions from areas fundamental to AR/VR/MR, including Computer Graphics, Human-Computer Interaction, Psychology, Computer Vision, and Optics.



Submission deadline: 15 March 2015 (23:59 US Pacific Time)

Categories:

- Full Papers (published in IEEE TVCG)
- Short Papers (published in ISMAR proceedings)

All accepted submissions will be published in the IEEE Xplore digital library. Other categories including poster submissions will be announced later on ISMAR2015 website.

