

Augmentation Without Boundaries



ISMAR2015
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FUKUOKA
JAPAN
29SEP~03OCT

The 14th IEEE International Symposium on Mixed and Augmented Reality (ISMAR 2015) in Fukuoka, Japan will cover the full range of technologies encompassed by the MR continuum, from interfaces in the real world to fully immersive experiences.

This range goes far beyond the traditional definition of AR, which focused on precise 3D tracking, visual display, and real-time performance. **We specifically invite contributions from areas fundamental to AR/VR/MR, including Computer Graphics, Human-Computer Interaction, Psychology, Computer Vision, and Optics.**

Submission deadline 15 March 2015 (23:59 US Pacific Time)

for Full Papers (published in IEEE TVCG), and Short Papers (published in ISMAR proceedings)

All accepted submissions will be published in the IEEE Xplore digital library. Other categories including poster submissions will be announced later on ismar15.org

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